

Summer League Draft Procedures

The primary purpose of the draft is to assure that teams within a particular division are as balanced as practical for the summer league. The managers of each division, with the support of their division Coordinator and the Competition and Membership Board members, will conduct player drafts annually shortly before the start of the summer season.

As soon after the start of registration as practical, the Coordinator of each division will estimate the number of teams the division will have for the summer and begin to recruit managers. Managers should be selected with regard to their leadership skills and whatever managerial guidelines the Board might wish to adopt.

Players registering must indicate the division in which they wish to play. They should also indicate the position(s) they would like to play in the field. Players should play the Cactus League in the division in which they want to play during the regular season. In this manner the managers can more easily evaluate prospective players.

No later than one week prior to the draft, players need to definitively declare in which division they want to play (if they have changed their mind since the initial registration). To do this they must contact either the division Coordinator or the Membership Board member. Unless a player has declared for a particular division, he cannot be drafted.

Upon the declaration of all players one week prior to the draft, the Coordinator will assemble the list of all eligible players wishing to play in his division, and along with the managers will determine the exact number of teams as well as their roster size.

All teams in the 'Major' Division must draft the same number of players. Similarly, all teams in the 'AAA' Division must draft the same number of players. However, all players standing for the 'AA' Division draft should be drafted onto a team. As a result, certain 'AA' Division teams may have one more player than certain other 'AA' Division teams.

Prior to the draft, the Coordinator should poll a representative sample of knowledgeable division personnel (excluding managers) to determine in which round each manager might reasonably be expected to be drafted. Each manager will be deemed to have been drafted in the round determined by the poll, and his team will make no other selection in that round.

Immediately prior to the draft, managers will draw randomly for the order of selection. The order will reverse each round; the manager selecting last in rounds 1, 3, 5, etc., will select first in round 2, 4, 6, etc.

Team sponsors in a particular division are drafted in the same manner as other players, with the following exception: once a sponsor has been drafted onto a team, no other sponsor may be drafted onto that team. If he so desires, a sponsor may waive his right to be drafted onto his sponsored team.

As stated above, the goal of the draft should be to produce competitive teams throughout each division. Obviously, player abilities, attitudes and attendance should be considered. Players may request certain considerations, such as to play a particular position, to play for a particular

manager, or to play on the same team as another player. Managers may draft to honor such requests, but no promise is stated, implied or otherwise made with respect to them.

The 'Major' Division draft will precede the 'AAA' Division draft, which in turn will precede the 'AA' Division draft. If a player declaring for the 'Major' Division is not drafted onto a 'Major' Division team, he may be requested to play as a member of the 'Major' Division substitute/replacement player pool. If he is not so requested by the managers, or if he declines such a request, he is to be given the choice of entering the 'AAA' Division draft or resigning from the league.

Similarly, a player not drafted onto an 'AAA' Division team, may be requested to play as a member of the 'AAA' Division substitute/replacement player pool. If he is not so requested by the managers, or if he declines such a request, he is to be given the choice of entering the 'AA' Division draft or resigning from the league.

All players standing for the 'AA' Division draft should be drafted onto a team.

At the conclusion of each of the three division drafts, managers may attempt to make trades among the teams. This is the only time trades may be made unless specifically authorized and approved by the Competition Committee. In the 'Major and 'AAA' Divisions, any trade activity must result in all teams in the division having the same number of players. In the 'AA' Division, trade activity may not result in any team having more than one player more than any other team.

In addition, the Coordinator (with the backing of the Competition Committee) may mandate certain player transfers, if it is determined that the draft has left a team (or teams) with an undue advantage or disadvantage. (For example, a team, for whatever reason, fails to draft a pitcher.) The Coordinator may structure a trade to alleviate such undue advantage or disadvantage. Also, such a trade may be implemented at a date after the conclusion of the draft if the Competition Committee determines that such action is needed to restore or preserve a competitive balance. Any such unilateral action by the Competition Committee should be undertaken only in cases of extraordinary competitive imbalance.

After all trades, the teams are set. Any player who refuses to play for the team on which he was drafted will be deemed to have quit the league and will, therefore, not be eligible for a refund.

Uniforms

No later than the end of the day of the draft, managers must provide the PSS Board member for Sponsors with rosters and uniform shirt sizes. This information will be used to order uniform shirts and, therefore, should be as "up-to-the-minute accurate" as possible.

